

## AMENDMENTS TO THE CLAIMS

1. (currently amended) A method for processing incoming calls comprising:  
receiving at least first and second incoming calls;  
~~retaining~~ determining whether the first incoming call is in a first connected state;  
if the first call is in a connected state, answering the second call;  
if the first call is not in a connected state:  
    placing the second call in a pending answer state; and  
    waiting ~~until~~ for the first incoming call ~~progresses to progress~~ to a second state;  
    and  
answering the second incoming call ~~and placing it in the first state~~ after the first  
incoming call progresses to the second state.  
; ~~and~~  
~~transitioning the second incoming call in the first state to a second state.~~
2. (currently amended) A method as recited in claim 1 wherein the ~~first state is a pending answer state and the~~ second state is a call connected state.
- 3–4. (cancelled)
5. (currently amended) A processor-based videoconferencing station comprising a non-transitory medium storing instructions for causing the processor to:  
receive at least first and second incoming calls;  
~~retain~~ determine whether the first incoming call is in a first connected state;  
if the first call is in a connected state, answer the second call;  
if the first call is not in a connected state:  
    place the second call in a pending answer state; and  
    wait ~~until~~ for the first incoming call ~~progresses to progress~~ to a second state;  
    and  
answer the second incoming call ~~and place it in the first state~~ after the first incoming  
call progresses to the second state.  
; ~~and~~

~~transition the second incoming call in the first state to a second state.~~

6. (currently amended) The station as recited in claim 5 wherein the ~~first state is a pending answer state and the~~ second state is a call connected state.
- 7–8. (cancelled)
9. (currently amended) A processor-based video conferencing station comprising:
  - a receiver for at least first and second incoming calls;
  - a memory for maintaining the state of each incoming call ~~in at least first and second states~~; and
  - an analyzer for: ~~retaining~~
    - determining if the first incoming call in a first-connected state;
    - if the first call is in a connected state, answering the second call;
    - if the first call is not in a connected state:
    - placing the second call in a pending answer state; and
    - waiting until the first incoming call progresses to the a second state; and
    - answering the second incoming call and placing it in the first state after the first incoming call progresses to the second state.~~transitioning the second incoming call in the first state to the second state.~~
10. (currently amended) The station of claim 9, wherein ~~the first state is a pending answer state and the~~ second state if a call connected state.
- 11–12. (cancelled)
13. (currently amended) The method as recited in claim 1, further comprising:
  - starting a timer when placing the second incoming call in the ~~first pending answer~~ state; and
  - hanging up the second incoming call ~~and placing it in a third state~~ if the timer expires before the second incoming call is answered.
14. (currently amended) The station as recited in claim 5, wherein the non-transitory medium further stores instructions for causing the processor to:

start a timer when placing the second incoming call in the ~~first~~ first pending answer state;  
and  
hang up the second incoming call ~~and place it in a third state~~ if the timer expires  
before the second incoming call is answered.

15. (currently amended) The station of claim 9, wherein the analyzer is further for:  
starting a timer when placing the second incoming call in the ~~first~~ first pending answer  
state; and  
hanging up the second incoming call ~~and placing it in a third state~~ if the timer expires  
before the second incoming call is answered.